## **CLAIMS**

## What is claimed is:

1	1.	A method for servicing requests received by a server in a multiple-user environment,
2		the method comprising the steps of:
3		establishing a first session between said server and a first user;
4		establishing a second session between said server and a second user;
5		responding to requests that are received by said server in said first session by
6		executing virtual machine code using a first virtual machine instance; and
7		responding to requests that are received by said server in said second session by
8		executing virtual machine code using a second virtual machine instance;
9		wherein said first virtual machine instance and said second virtual machine instance
10		are distinct instances of a same type of virtual machine;
11		wherein said first virtual machine instance exists within said server concurrently with
12		said second virtual machine instance; and
13		wherein said first virtual machine instance and said second virtual machine instance
14		are two of a plurality of virtual machine instances, associated with said server,
15		that share access to data stored in a shared state area allocated in volatile
16		memory associated with said server.
1	2.	The method of Claim 1 further comprising the step of sharing, between said first
2		virtual machine instance and said second virtual machine instance, a set of one or
3		more resources within said shared state area.
1	3.	The method of Claim 2 wherein the step of sharing a set of one or more resources
2		includes sharing data associated with an object class

1	4.	The method of Claim 1 wherein said plurality of virtual machine instances share rea	
2		only access to said data stored in said shared state area allocated in volatile memory	
3		within said server.	
1	5.	The method of Claim 1 wherein:	
2		said shared state area stores data associated with an object class; and	
3		said first virtual machine instance stores, in session-specific memory associated with	
4		said first virtual machine instance, a first value for a static variable associated	
5		with said object class; and	
6		said second virtual machine instance stores, in session-specific memory associated	
7		with said second virtual machine instance, a second value for said static	
8		variable associated with said object class.	
1	6.	The method of Claim 1 further comprising the steps of:	
2		responding to a call associated with a particular session with said server by allocating	
3		a call memory for the particular virtual machine instance associated with said	
4		particular session; and	
5		discarding said call memory upon termination of said call.	
1	7.	The method of Claim 1 further comprising the step of:	
2		responding to a call associated with a particular session with said server by	
3		scheduling, for execution in a system thread, the particular virtual machine	
4		instance associated with said particular session.	
1	8.	The method of Claim 1 further comprising the steps of:	
2		spawning the first virtual machine instance by instantiating a data structure; and	
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changing the state of said first virtual machine instance during execution of said virtual machine code by manipulating data within said data structure.

9.	A computer-readable medium carrying instructions for servicing requests received by
	a server in a multiple-user environment, the instruction comprising instructions for
	performing the steps of:
	establishing a first session between said server and a first user;
	establishing a second session between said server and a second user;
	responding to requests that are received by said server in said first session by
	executing virtual machine code using a first virtual machine instance; and
	responding to requests that are received by said server in said second session by
	executing virtual machine code using a second virtual machine instance;
	wherein said first virtual machine instance and said second virtual machine instance
	are distinct instances of a same type of virtual machine;
	wherein said first virtual machine instance exists within said server concurrently with
	said second virtual machine instance; and
	wherein said first virtual machine instance and said second virtual machine instance
	are two of a plurality of virtual machine instances, associated with said server
	that share access to data stored in a shared state area allocated in volatile
	memory associated with said server.

The computer-readable medium of Claim 9 further comprising instructions for performing the step of sharing, between said first virtual machine instance and said second virtual machine instance, a set of one or more resources within said shared state area.

1	11.	The computer-readable medium of Claim 10 wherein the step of sharing a set of o	
2		or more resources includes sharing data associated with an object class.	
1	12.	The computer-readable medium of Claim 9 wherein said plurality of virtual machine	
2		instances share read-only access to said data stored in said shared state area allocated	
3		in volatile memory within said server.	
1	13.	The computer-readable medium of Claim 9 wherein:	
2		said shared state area stores data associated with an object class; and	
3		said first virtual machine instance stores, in session-specific memory associated with	
4		said first virtual machine instance, a first value for a static variable associated	
5		with said object class; and	
6		said second virtual machine instance stores, in session-specific memory associated	
7		with said second virtual machine instance, a second value for said static	
8		variable associated with said object class.	
1	14.	The computer-readable medium of Claim 9 further comprising instructions for	
2		performing the steps of:	
3		responding to a call associated with a particular session with said server by allocating	
4		a call memory for the particular virtual machine instance associated with said	
5		particular session; and	
6		discarding said call memory upon termination of said call.	
1	15.	The computer-readable medium of Claim 9 further comprising instructions for	
2		performing the step of:	

3		responding to a call associated with a particular session with said server by
4		scheduling, for execution in a system thread, the particular virtual machine
5		instance associated with said particular session.
1 5 6 4 5	16.	The computer-readable medium of Claim 9 further comprising instructions for performing the steps of: spawning the first virtual machine instance by instantiating a data structure; and changing the state of said first virtual machine instance during execution of said virtual machine code by manipulating data within said data structure.
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